

Research Projects and Science Fairs



Why Do Projects?

- Answers the question:
 - *"Why do I need to learn this stuff, anyway?"*

Real Research in the Real World!



Science Fair & 21st Century Skills

SF projects integrate Project Based Learning (PBL), Common Core Standards & 21st Century skills by:



- teaching significant core content and key standards;



- requiring critical thinking, problem solving, collaboration, and various forms of communication;



- requiring inquiry as part of the process of learning and creating something new;



- organizing around an open-ended Driving Question;

Science Fair & 21st Century Skills

SF projects integrate Project Based Learning (PBL), Common Core Standards & 21st Century skills by:



- creating a reason to learn and understand essential content and skills;



- allowing student voice and choice, increasing student engagement;



- including processes for revision, retesting and reflection; and



- involving a public audience, increasing students' motivation to do high-quality work.

Interdisciplinary

- Integrates, into **one activity**
 - *Reading Critical Thinking*
 - *Writing Computer Science*
 - *Spelling Graphic Arts*
 - *Grammar Scientific Methodology*
 - *Math Logic*
 - *Statistics Self-learning*
 - *Ethics*



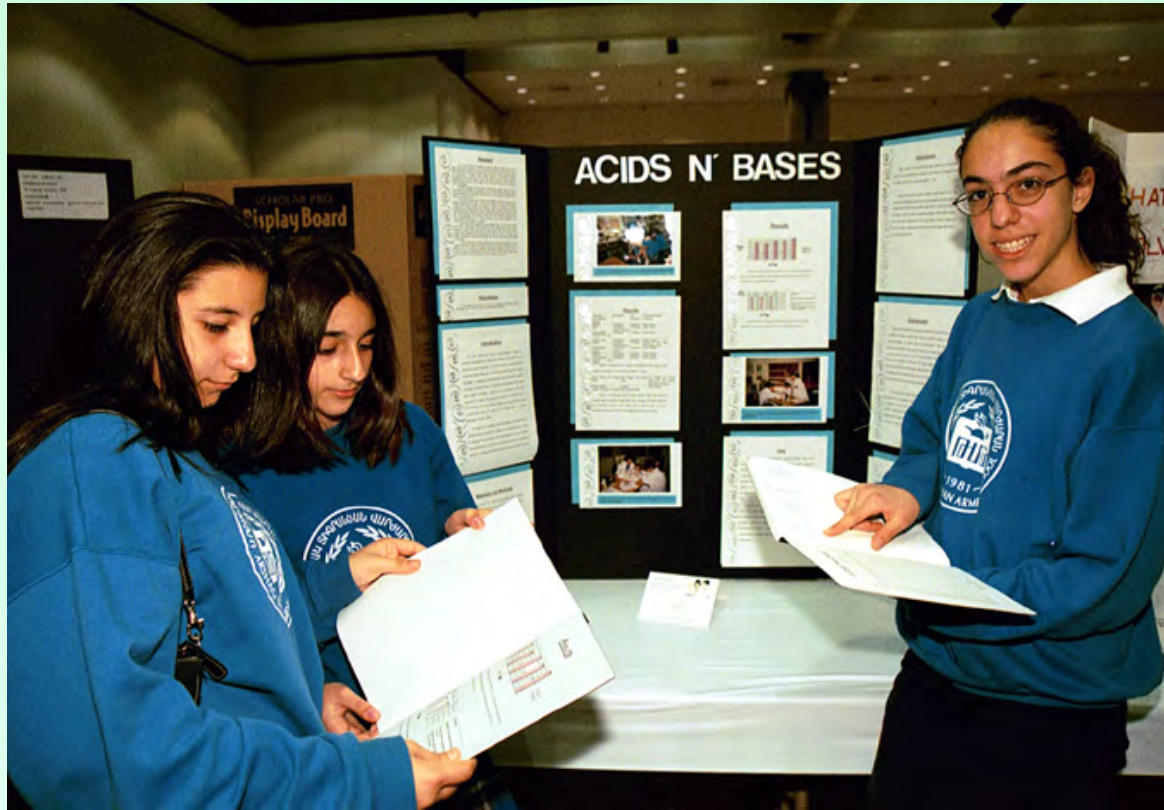
Enhances Inquiry & Collaboration

- **Requires teamwork**
 - Individuals work with advisors, university/industry mentors
 - Teams combine skills to attain group goals



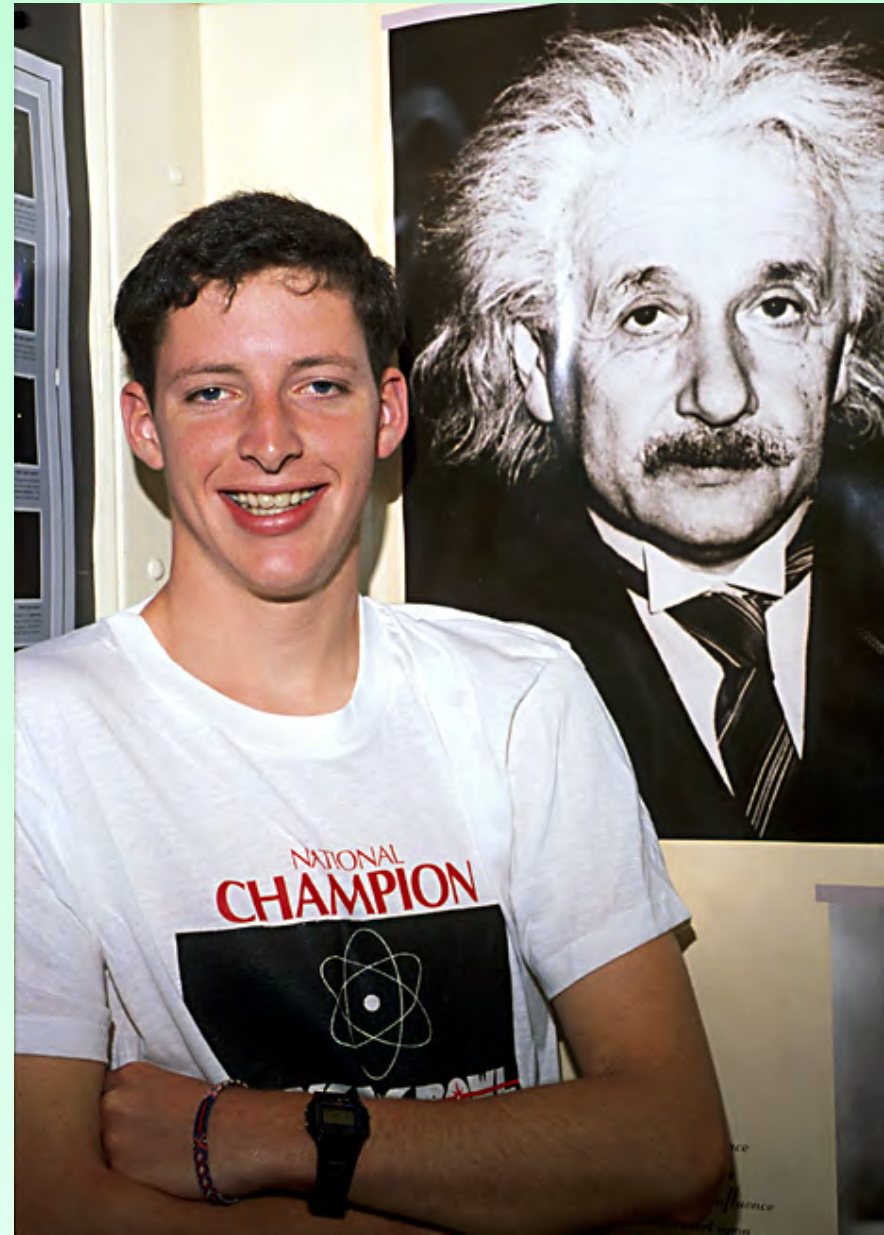
Benefits for Students

- A chance to create **artistic displays**
- Increases confidence through **oral presentations**



Helps College Acceptance

- *Seniors with projects accepted to regional fairs are more likely to **be accepted** by schools of their choice*



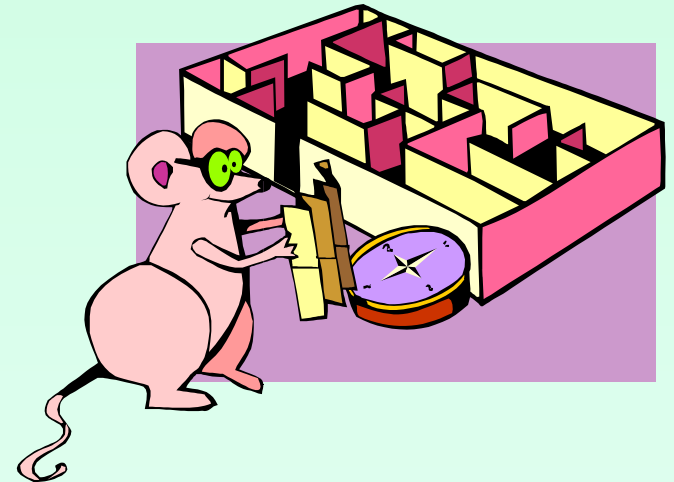
Win Prizes

- Cash or Research Awards can open doors of academic opportunity



SR Science Fair Categories

- Animal Biology
- Animal Physiology
- Behavioral/Social Sciences
- Biochemistry & Molecular Chemistry
- Chemistry
- Earth/Space Science
- Ecology
- Engineering Applications



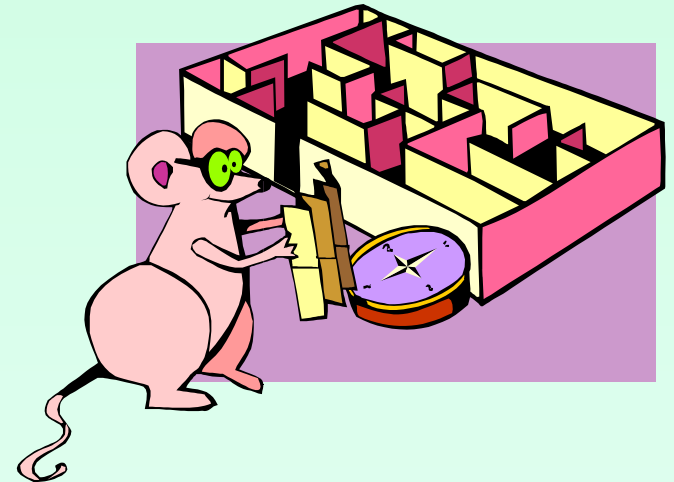
SR Science Fair Categories

- **Engineering Research**
- **Environmental Management**
- **Mathematical/Computer Science**
- **Microbiology**
- **Pharmacology**
- **Physics**
- **Plant Biology**
- **Plant Physiology**



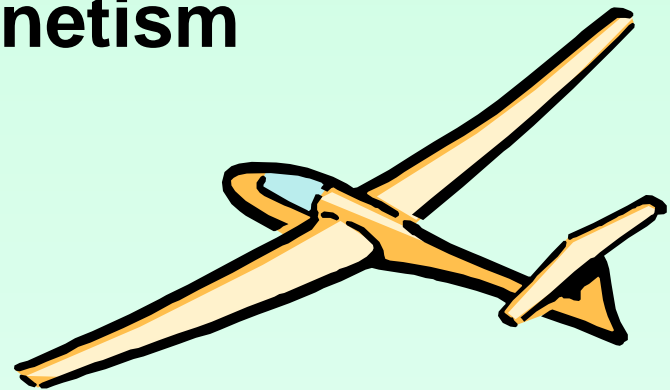
JR Science Fair Categories

- Animal Biology
- Animal Physiology
- Behavioral Social Sci-Human
- Behavioral Social Sci-Non-Human
- Biochemistry & Molecular Chemistry
- Chemistry-Applied
- Chemistry-General
- Earth/Space Science
- Ecology
- Engineering Applications
- Engineering Research



JR Science Fair Categories

- Environmental Management
- Materials Science
- Mathematical/Computer Science
- Microbiology
- Pharmacology
- Physics-Aerodynamics/Hydrodynamics
- Physics - Electricity & Magnetism
- Physics - General
- Plant Biology
- Plant Physiology
- Product Science



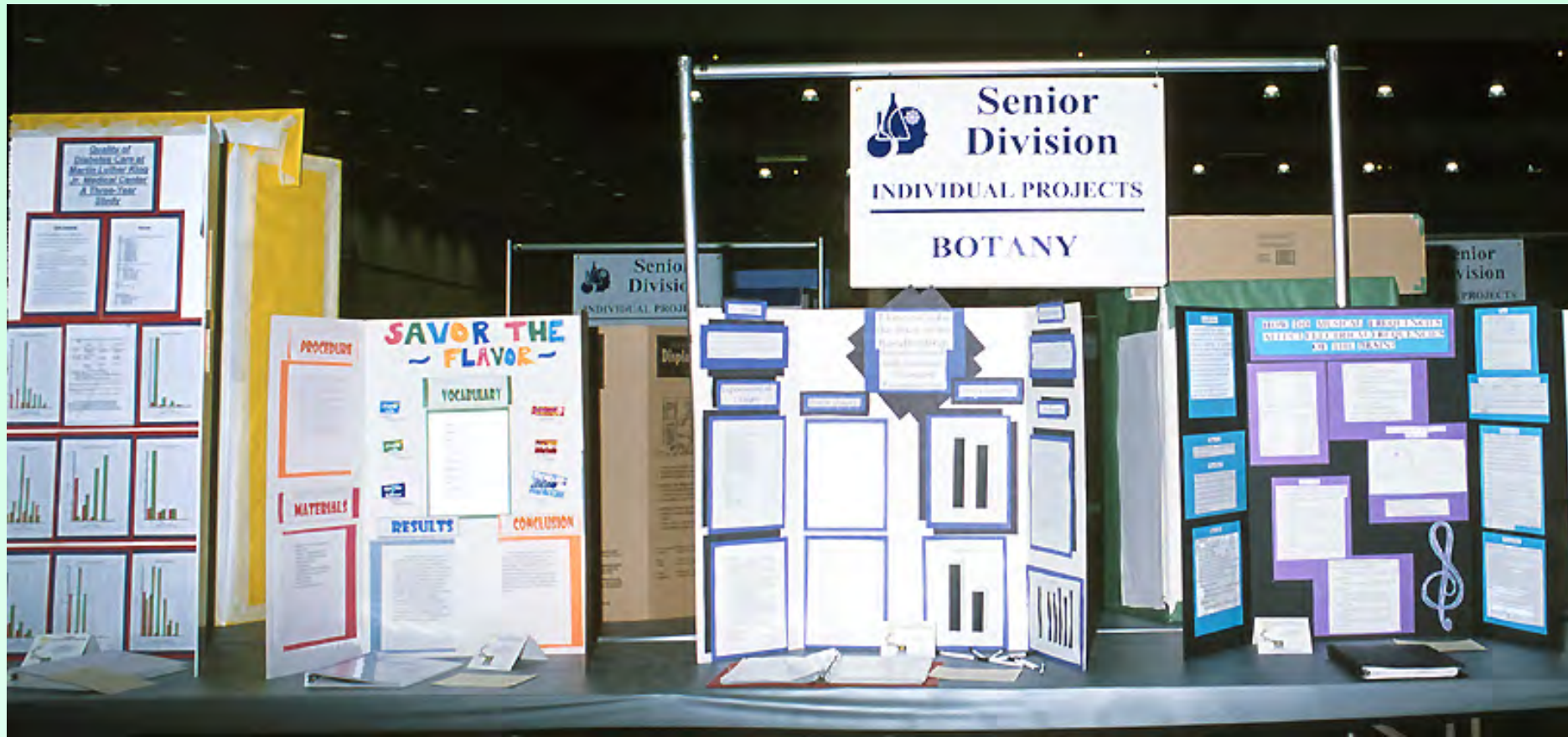
Begins with a School Science Fair





LA County Science Fair

Top 13 projects per school can register
Only 3 may be team projects of 2-3 students



More Competition, Dress for Success



State Science Fair



**CA Science Center,
Los Angeles, CA**

**Top 1st, 2nd & 3rd
in category per
County Fair**



State Science Fair



**Awards Ceremony
in Big Lab**



International Science & Engineering Fair

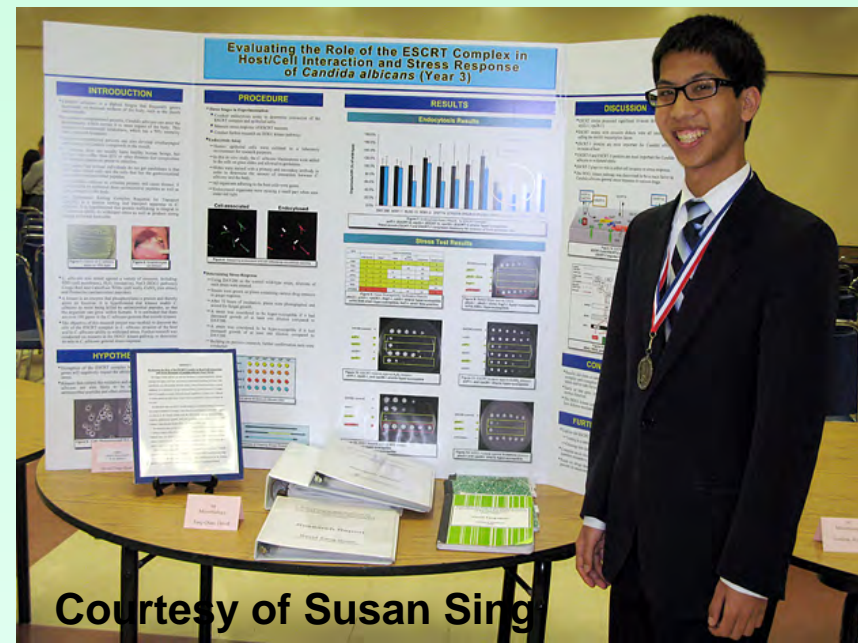


Courtesy of the Intel ISEF

- Top 2-6 student projects in the Senior Division may be selected for international competition!



Courtesy of Susan Sing



Courtesy of Susan Sing

Choosing a Topic

- Step 1 - *Library/Online Research*
 - Make a list of 5 things that seem interesting to you



Choosing a Topic

- Step 2 - *Pick a Topic That Matches Your Interests*
 - **NEVER** have someone pick it for you! *It will seem like work*
 - Decide what you are **PASSIONATE** about outside of school and design a project that matches
 - *It will seem like **play!***



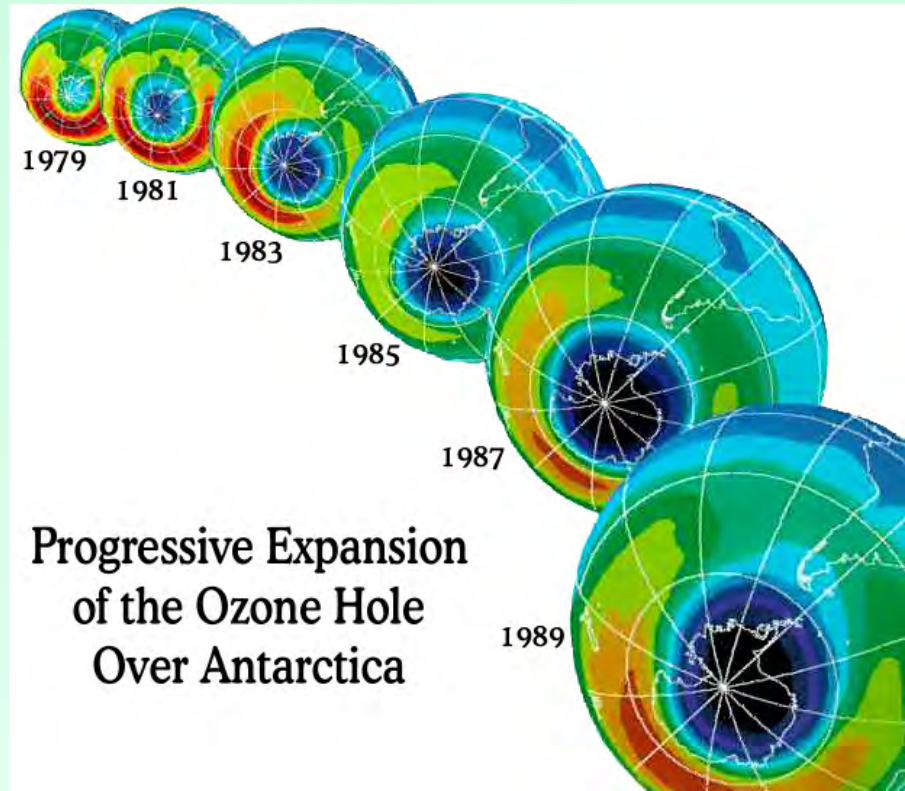
Choosing a Topic

- Step 3 - ***Narrow your topic*** so that it involves
 - ***Experimentation or Engineering Design or Observational Comparisons AND***
 - ***Data collection***
- Should be **specific** enough to make into a problem & a research study



CAUTION!

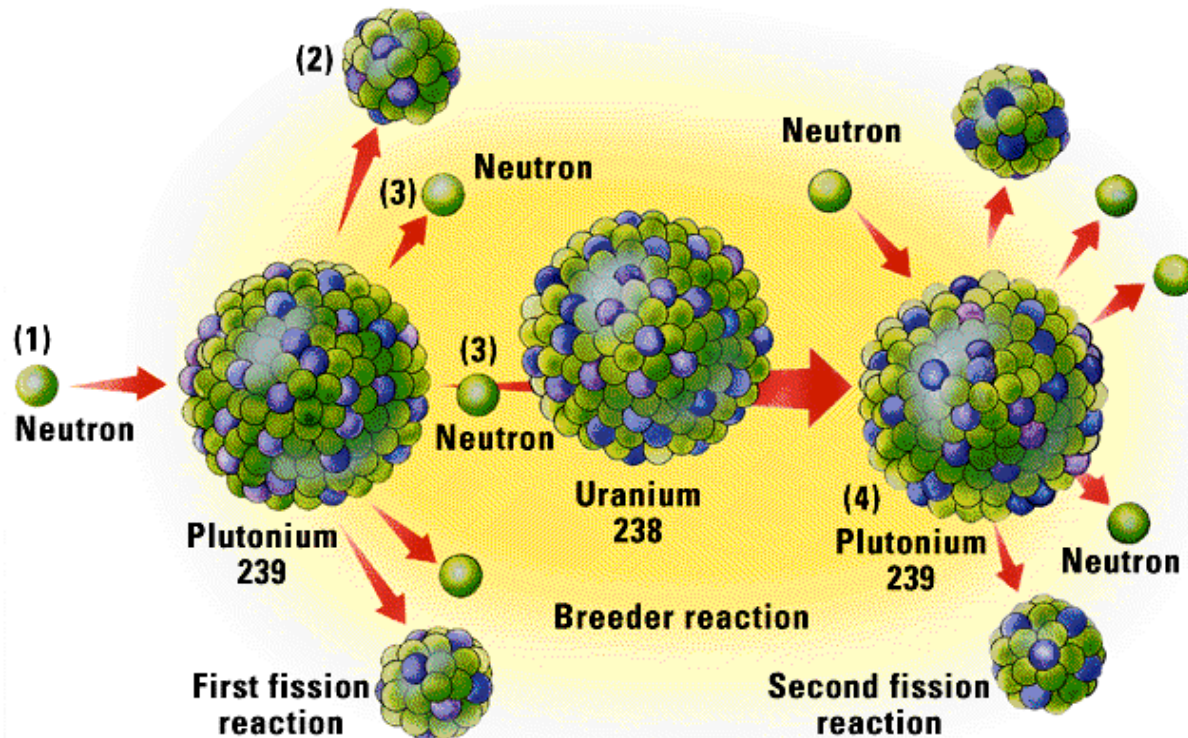
- Avoid topics that are **too general** since these cannot be made into a problem and an experiment
 - *Instead, make general ideas more specific*



CAUTION!

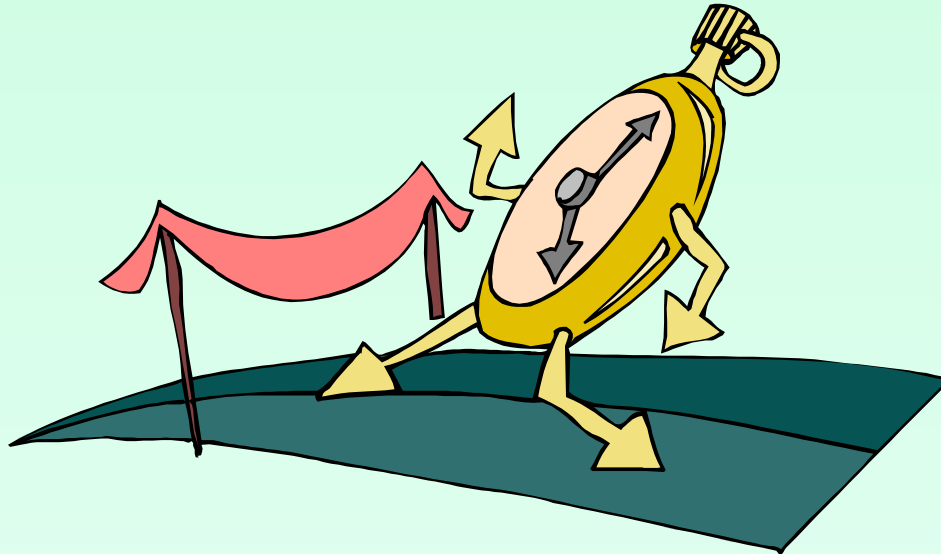
- Avoid topics that require **unavailable resources**

Breeder nuclear fission



CAUTION!

- Avoid projects that require **too much time**
 - Look at your overall schedule, pick a topic that's **reasonable**



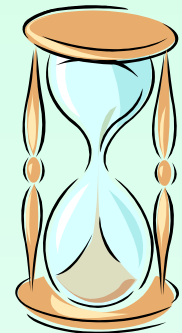


Sample Timeline

Get an early start (Sept-Oct)

Most school fairs are in March!

- 1. Decide on a project** **1 weeks**
- 2. Background research** **1 weeks**
- 3. Hypothesis/project design** **1 1/2 weeks**
- 4. Submit project proposal to teacher for approval *before* starting experimentation** **1 week**

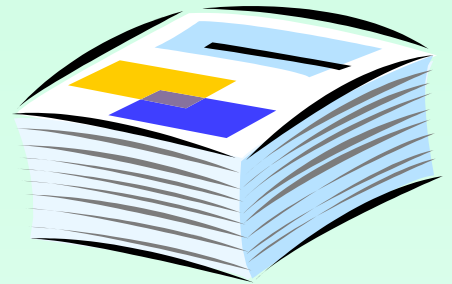




Sample Timeline

5. Completing the Certification Form to the teacher for approval before starting experimentation:

- *Certification Of Humane Treatment Of Live Vertebrate Animals*
- *Certification Of Compliance Of Research Involving Humans*
- *Certification Of Hazards Control*
- *Certification of Tissue/Cell Lines Source*





Sample Timeline

- | | |
|--------------------------------------|-------------------|
| 6. Experimentation | 4- 8 weeks |
| 7. Results, analysis | 1- 2 weeks |
| 8. Writing the project report | 1- 2 weeks |
| 9. Building a display board | 2-3 days |



Teacher's Role

- To help students create a workable, scientifically sound experimental design
- To set a **reasonable timeline** for completion
- To encourage creativity and independent thinking
- To periodically check on and/or grade progress
- To assist in applications to fairs
- To help coordinate between site and the LA County Science Fair



Designed & Photographed by

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for the

Los Angeles County Science Fair

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